



## ABYSSSEC RESEARCH

### 1) Advisory information

**Title** : Microsoft MPEG Layer-3 Audio Stack Based Overflow  
**Version** : l3codeca.acm (XP SP2 – XP SP3)  
**Analysis** : <http://www.abyssec.com>  
**Vendor** : <http://www.microsoft.com>  
**Impact** : Ciritical  
**Contact** : shahin [at] abyssec.com , info [at] abyssec.com  
**Twitter** : @abyssec  
**CVE** : CVE-2010-0480

### 2) Vulnerable version

Nortel Networks Symposium  
Nortel Networks Contact Center NCC 0  
Nortel Networks Contact Center Manager Server 0  
Nortel Networks Contact Center Express  
Nortel Networks Contact Center Administration 0  
Nortel Networks Contact Center - TAPI Server 0  
Nortel Networks CallPilot 703t  
Nortel Networks CallPilot 702t  
Nortel Networks CallPilot 600r  
Nortel Networks CallPilot 202i  
Nortel Networks CallPilot 201i  
Nortel Networks CallPilot 1005r  
Nortel Networks CallPilot 1002rp  
Microsoft Windows XP Tablet PC Edition SP3  
Microsoft Windows XP Tablet PC Edition SP2  
Microsoft Windows XP Professional x64 Edition SP2  
Microsoft Windows XP Professional SP3  
Microsoft Windows XP Professional SP2  
Microsoft Windows XP Media Center Edition SP3  
Microsoft Windows XP Media Center Edition SP2  
Microsoft Windows XP Home SP3  
Microsoft Windows XP Home SP2  
Microsoft Windows Vista Ultimate 64-bit edition SP2

Microsoft Windows Vista Ultimate 64-bit edition SP1  
Microsoft Windows Vista Ultimate 64-bit edition 0  
Microsoft Windows Vista Home Premium 64-bit edition SP2  
Microsoft Windows Vista Home Premium 64-bit edition SP1  
Microsoft Windows Vista Home Premium 64-bit edition 0  
Microsoft Windows Vista Home Basic 64-bit edition SP2  
Microsoft Windows Vista Home Basic 64-bit edition SP1  
Microsoft Windows Vista Home Basic 64-bit edition 0  
Microsoft Windows Vista Enterprise 64-bit edition SP2  
Microsoft Windows Vista Enterprise 64-bit edition SP1  
Microsoft Windows Vista Enterprise 64-bit edition 0  
Microsoft Windows Vista Business 64-bit edition SP2  
Microsoft Windows Vista Business 64-bit edition SP1  
Microsoft Windows Vista Business 64-bit edition 0  
Microsoft Windows Vista Ultimate SP2  
Microsoft Windows Vista Ultimate SP1  
Microsoft Windows Vista Home Premium SP2  
Microsoft Windows Vista Home Premium SP1  
Microsoft Windows Vista Home Basic SP2  
Microsoft Windows Vista Home Basic SP1  
Microsoft Windows Vista Enterprise SP2  
Microsoft Windows Vista Enterprise SP1  
Microsoft Windows Vista Business SP2  
Microsoft Windows Vista Business SP1  
Microsoft Windows Server 2008 for x64-based Systems SP2  
Microsoft Windows Server 2008 for x64-based Systems 0  
Microsoft Windows Server 2008 for 32-bit Systems SP2  
Microsoft Windows Server 2008 for 32-bit Systems 0  
Microsoft Windows Server 2003 x64 SP2  
Microsoft Windows 2000 Server SP4  
Microsoft Windows 2000 Professional SP4  
Microsoft Windows 2000 Datacenter Server SP4  
Microsoft Windows 2000 Advanced Server SP4  
Microsoft MPEG Layer-3 codecs 0  
Avaya Messaging Application Server MM 3.1  
Avaya Messaging Application Server MM 3.0  
Avaya Messaging Application Server MM 2.0  
Avaya Messaging Application Server MM 1.1  
Avaya Messaging Application Server 5  
Avaya Messaging Application Server 4  
Avaya Messaging Application Server 0  
Avaya Meeting Exchange - Webportal 0  
Avaya Meeting Exchange - Web Conferencing Server 0  
Avaya Meeting Exchange - Streaming Server 0  
Avaya Meeting Exchange - Recording Server 0  
Avaya Meeting Exchange - Client Registration Server 0

### 3) Vulnerability information

Class

#### 1- Code execution

Impact

**Successfully exploiting this issue allows remote attackers to cause denial-of-service conditions.**

Remotely Exploitable

**Yes**

Locally Exploitable

**Yes**

### 4) Vulnerabilities detail

The flaw exists because of not properly checking a malformed AVI contains MPEG Layer-3(mp3) audio contents. In l3codec.ax module which is a vulnerable codec there is sub\_72CD1EF0 function responsible for processing data for movi section of AVI file (According to MPEG\_LAYER3WAVEFORMAT structure).

sub\_72CD1EF0 function takes 4 arguments, first argument is address of MPEG\_LAYER3WAVEFORMAT structure. Second is the address of part of AVI file data which is related to mp3 file frames. Third argument is length of data. And the last argument is an address that usually equals to zero.

In part of the function value of nBlockSize field of MPEG\_LAYER3WAVEFORMAT structure is checked not to be 1.

```
72CD1F03      MOV AX,WORD PTR DS:[ESI+18]
72CD1F07      MOV DWORD PTR SS:[ESP+10],0
72CD1F0F      CMP AX,1
72CD1F13      JE l3codec.72CD2079
```

...

Then third argument as length of audio data is divided by value of nBlockSize and if remainder of division equals to zero, value of fourth argument ( usually zero ) is substituted from length of data and compared with nBlockSize field. In case of greater than nBlockSize field the examination is continued.

```
72CD1F19      MOV ECX,DWORD PTR SS:[ESP+B4]
```

```

72CD1F20      MOV EBP,EAX
72CD1F22      AND EBP,0FFFF
72CD1F28      MOV EAX,ECX
72CD1F2A      XOR EDX,EDX
72CD1F2C      DIV EBP
72CD1F2E      TEST EDX,EDX
72CD1F30      JNZ I3codecx.72CD2080
72CD1F36      MOV EBX,DWORD PTR SS:[ESP+B8]
72CD1F3D      SUB ECX,DWORD PTR DS:[EBX]
72CD1F3F      CMP ECX,EBP
72CD1F41      JB I3codecx.72CD20AB
...

```

Then value of mp3 frame header with "41434D00" and next 4bytes after header with "63726300" is compared. If results of these comparisons are positive, we reach in to sub\_72CD1DA0 function, otherwise skip it.

```

...
72CD1FA6      CMP EDX,41434D00
72CD1FAC      JNZ I3codecx.72CD2032
72CD1FB2      CMP DWORD PTR SS:[ESP+14],63726300
72CD1FBA      JNZ SHORT I3codecx.72CD2032
72CD1FBC      MOV EAX,DWORD PTR DS:[EDI+DC]
72CD1FC2      LEA ECX,DWORD PTR SS:[ESP+18]
72CD1FC6      INC EAX
72CD1FC7      MOV DWORD PTR DS:[EDI+DC],EAX
72CD1FCD      MOV EDX,DWORD PTR DS:[ESI+4]
72CD1FD0      XOR EAX,EAX
72CD1FD2      PUSH EDX
72CD1FD3      MOV AX,WORD PTR DS:[ESI+2]
72CD1FD7      PUSH EAX
72CD1FD8      PUSH ECX
72CD1FD9      MOV ECX,EDI
72CD1FDB      CALL I3codecx.72CD1DA0
...

```

In fact sub\_72CD1DA0 function call, means value of nSamplePerSec field from WAVEFORMATEX structure need more examination.

This function takes three arguments. First argument of that address is 144 bytes buffer. Second argument is value nChannels field form WAVEFORMATEX structure. And the third argument is value of nSamplesPerSec field. In this function known number of 144bytes buffer will be set to zero by REP STOS instruction which acts like memset function.

```

...
72CD1DA7      CMP EAX,2B11
72CD1DAC      PUSH EDI
72CD1DAD      JA SHORT I3codecx.72CD1DDB
72CD1DAF      JE SHORT I3codecx.72CD1DCD
72CD1DB1      CMP EAX,1F40
72CD1DB6      JNZ I3codecx.72CD1E88
72CD1DBC      MOV ESI,48
72CD1DC1      XOR EAX,EAX
72CD1DC3      MOV ECX,800
72CD1DC8      JMP I3codecx.72CD1E94
72CD1DCD      XOR EAX,EAX

```

```

72CD1DCF MOV ESI,34
72CD1DD4 XOR ECX,ECX
72CD1DD6 JMP I3codecx.72CD1E94
72CD1DDB CMP EAX,3E80
...
72CD1E88 MOV ESI,DWORD PTR SS:[ESP+1C]
72CD1E8C MOV EAX,DWORD PTR SS:[ESP+1C]
72CD1E90 MOV ECX,DWORD PTR SS:[ESP+1C]
72CD1E94 MOV EDX,DWORD PTR SS:[ESP+18]
72CD1E98 MOV EBX,DWORD PTR SS:[ESP+14]
72CD1E9C SUB EDX,2
72CD1E9F MOV EDI,EBX
72CD1EA1 NEG EDX
72CD1EA3 SBB EDX,EDX
72CD1EA5 AND EDX,3
72CD1EA8 OR EDX,FFFF8840
72CD1EAE SHL EDX,6
72CD1EB1 OR EDX,ECX
72CD1EB3 MOV ECX,ESI
72CD1EB5 MOV EBP,ECX
72CD1EB7 OR EDX,EAX
72CD1EB9 XOR EAX,EAX
72CD1EBB SHR ECX,
72CD1EBE REP STOS DWORD PTR ES:[EDI]
72CD1EC0 MOV ECX,EBP
72CD1EC2 AND ECX,3
72CD1EC5 REP STOS BYTE PTR ES:[EDI]
...

```

If you look at the code carefully, in the value of nSamplesPerSec field is not equal to values 2B11, EE0, 3E80, 5622, 5DC0, 7D00, AC44 and BB80, the count value indicating number of bytes that should be set to zero doesn't checked properly and will be set to value of nSamplesPerSec field. So if nSamplesPerSec is greater than 90h or 144, a stack overflow occurs.

Here is the vulnerable (secondary) and patched (primary) version of the function. As you see in the first block an instruction is added. The value of esi register at next steps would be nSamplesPerSec field. In the patched version this value first is initialized by zero so in case of inequality with those exact values, number of bytes that should be null is zero.

