



Abysssec Research

1) Advisory information

Title : Novell iPrint Client Browser Plugin ExecuteRequest debug Parameter stack overflow
Version : iPrint Client plugin v5.32 (XP SP3)
Analysis : <http://www.abyssec.com>
Vendor : <http://www.novell.com>
Impact : Critical
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2) Vulnerable version

Novell iPrint Client prior to v5.32

3) Vulnerability information

Class

1- Stack overflow

Impact

Successfully exploiting this issue allows remote attackers to execute arbitrary code or cause denial-of-service conditions on vulnerable version.

User interaction is required in order to open a malformed page.

Remotely Exploitable

Yes

Locally Exploitable

Yes

4) Vulnerabilities detail

The ExecuteRequest function of this activeX control send operations and parameters to the server without the need of page refresh. Here is how the function is called:

```
ExecuteRequest(Operation parameter, [ ParameterType=value])
```

The above function send the operation parameter as first argument and the second argument is for parameters to the operation. For complete list of operations and parameter types refer to iPrint administration guide.

```
ExecuteRequest('op-client-interface-version', 'debug=value');
```

All the operation types need some special parameters except op-client-version-inf and op-client-interface-version so we use one of them for our tests because we obly are care about debug parameter.

As you see in the following code the ExecuteRequest function is implemented at address sub_10008770 as other functions like ShowMessageBox is implemented at sub_1000C300.

```
.rdata:10051780      dd offset aExecuterequest ; "ExecuteRequest"
.rdata:10051784      db  4
.rdata:10051785      db  0
.rdata:10051786      db  0
.rdata:10051787      db  0
.rdata:10051788      dd offset unk_1006450C
.rdata:1005178C      db  8
.rdata:1005178D      db  0
.rdata:1005178E      db  0
.rdata:1005178F      db  0
.rdata:10051790      dd offset sub_10008770
.rdata:10051794      align 10h
.rdata:100517A0      dd offset aShowmessagebox ; "ShowMessageBox"
.rdata:100517A4      db  5
.rdata:100517A5      db  0
.rdata:100517A6      db  0
.rdata:100517A7      db  0
.rdata:100517A8      dd offset unk_100644F8
```

```

.rdata:100517AC      db  3
.rdata:100517AD      db  0
.rdata:100517AE      db  0
.rdata:100517AF      db  0
.rdata:100517B0      dd  offset sub_1000C300

```

The function process our string parameters and in case of validation perform the intended task for each special parameter. In part of that the debug parameter is checked and if exists then the function check for value of 'true' or 'yes'. And the result is program will be in some kind of debug mode operation. Here is the way these parameters are checked:

```

.text:10008863 loc_10008863:          ; CODE XREF: sub_10008770+BEj
.text:10008863      lea  ecx, [ebp+Dst]
.text:10008869      push ecx          ; Dst
.text:1000886A      push ebx          ; int
.text:1000886B      push  offset aDebug ; "debug"
.text:10008870      call sub_1000F290
.text:10008875      add  esp, 0Ch
.text:10008878      cmp  eax, 0FFFFFFFh
.text:1000887B      jz   loc_10008940
.text:10008881      lea  edx, [ebp+Dst]
.text:10008887      push offset aTrue  ; "true"
.text:1000888C      push edx          ; Str1
.text:1000888D      call __mbsicmp
.text:10008892      add  esp, 8
.text:10008895      test eax, eax
.text:10008897      jnz  short loc_100088B5
.text:10008899      lea  eax, [ebp+Dst]
.text:1000889F      push offset aYes_0 ; "yes"
.text:100088A4      push eax          ; Str1
.text:100088A5      call __mbsicmp
.text:100088AA      add  esp, 8
.text:100088AD      test eax, eax
.text:100088AF      jz   loc_10008940

```

At address 10008870 the parameter string is checked against 'debug' and the function returns -1 if not debug string. And in case of -1 the controls is transferred to loc_10008940 with a conditional jump. But if the parameter-type is debug it checks for true and yes after the '=' character in edx register by calling __mbsicmp function once for 'true' then for 'yes'.

The logic of the program act in a way that after these checks enters to a vulnerable loop that copies our string (for example 'debug=true') to the stack.

Here is the implementation of vulnerable loop:

```

.text:100088D9 loc_100088D9:                ; CODE XREF: sub_10008770+1B2j
.text:100088D9      mov     ecx, [ebp+Str1]
.text:100088DC
.text:100088DC loc_100088DC:                ; CODE XREF: sub_10008770+167j
.text:100088DC      cmp     al, 26h
.text:100088DE      jnz    short loc_100088E6
.text:100088E0      mov     byte ptr [ecx+edx], 0Ah
.text:100088E4      jmp     short loc_100088EB
.text:100088E6 ; -----
.text:100088E6
.text:100088E6 loc_100088E6:                ; CODE XREF: sub_10008770+16Ej
.text:100088E6      mov     al, [edx]
.text:100088E8      mov     [ecx+edx], al
.text:100088EB
.text:100088EB loc_100088EB:                ; CODE XREF: sub_10008770+174j
.text:100088EB      lea    edi, [ebp+var_214]
.text:100088F1      or     ecx, 0FFFFFFFh
.text:100088F4      xor     eax, eax
.text:100088F6      lea    ebx, [ebp+var_1FF0]
.text:100088FC      repne scasb
.text:100088FE      not    ecx
.text:10008900      sub    edi, ecx
.text:10008902      mov    esi, edi
.text:10008904      mov    edi, ebx
.text:10008906      mov    ebx, ecx
.text:10008908      or     ecx, 0FFFFFFFh
.text:1000890B      repne scasb
.text:1000890D      mov    ecx, ebx
.text:1000890F      dec    edi
.text:10008910      shr    ecx, 2
.text:10008913      rep movsd
.text:10008915      mov    al, [edx+1]
.text:10008918      mov    ecx, ebx
.text:1000891A      and    ecx, 3
.text:1000891D      inc    edx
.text:1000891E      test   al, al
.text:10008920      rep movsb
.text:10008922      jnz    short loc_100088D9
.text:10008924      mov    ebx, [ebp+Str]

```

But in case of large enough buffer instead of 'true' or 'yes' the problematic logic loop copies our string many times until it fill all of the stack with our arbitrary string. After overwriting the stack the program crashes and it happens when the SEH address is overwritten too. And the program execution flow will be transferred to our overwritten SEH address.

For example:

```
ExecuteRequest('op-client-interface-version', 'debug=AAAAAAAAAAAAA.....'); //A*1000
```

And about the length of buffer if it is too, the sub_1000F290 function when checking parameter type debug it also responsible for bound checking the entire argument. and if it return -1 we never reach our vulnerable loop target. Our examination showed that length of the second string argument should not exceeds more than 1024 character. (plus the 'debug=' string)

Patch analysis

In the later patched version of the software the vulnerable loop is replaced by a simple one. The new loop a counter at edi register is checked at the entry point against 0fffh so the max loop execution is 4096 times and it can copies one character to the stack in each iteration. But in the vulnerable more complex loop because of logic flow it copies our entire string parameters many times until it fill the entire stack.

```
loc_10008890:          ; CODE XREF: sub_10008730+17Fj
.text:10008890      cmp     edi, 0FFFh
.text:10008896      jnb    short loc_100088B1
.text:10008898      mov    cl, [eax]
.text:1000889A      cmp    cl, 26h
.text:1000889D      jnz    short loc_100088A5
.text:1000889F      mov    byte ptr [edx+eax], 0Ah
.text:100088A3      jmp    short loc_100088A8
.text:100088A5 ; -----
.text:100088A5
.text:100088A5 loc_100088A5:          ; CODE XREF: sub_10008730+16Dj
.text:100088A5      mov    [edx+eax], cl
.text:100088A8
.text:100088A8 loc_100088A8:          ; CODE XREF: sub_10008730+173j
.text:100088A8      mov    cl, [eax+1]
.text:100088AB      inc    edi
.text:100088AC      inc    eax
.text:100088AD      test   cl, cl
.text:100088AF      jnz    short loc_10008890
```

Loop Patched version

Exploit

For the purpose of exploitation of this activeX control it is simple to find the offset of SEH address and transfer the control of program to our desired code, but because of possibility of using javascript and in turn allocating heap it is better to use the more reliable heap spray technic that is used in many of explorers and activeX exploits. The only point is not sending to many character more than 1024 character for the second argument of ExecuteRequest function and using 'debug= '+buffer.

```
op = "op-client-interface-version";  
dbg = "debug=";  
buffer= "AAAAAAAAA...."  
// maximum 1017 byte of buffer can contain SEH overwrite at a specific location or sprayed heap  
address.  
target.ExecuteRequest (op, dbg+buffer);
```