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## Exploit Wars II - The server strikes back

When working in security we usually worry about the security of our customers and the potential vulnerabilities in their software or their configurations.

But what about the attackers? Hardly anybody seems to worry about them, and even they themselves are usually mostly concerned with [OPSEC](https://www.youtube.com/watch?v=dTQA07M5Gp8) (<https://www.youtube.com/watch?v=dTQA07M5Gp8>), if anything at all.

Given that inherent imbalance it seemed only fair to look at the security of exploits for once, rather than always servers or services.

### Finding an Exploit to Exploit

There are some prerequisites for an exploit to be exploitable in an impactful way.

- **It should be readily available.** Otherwise any potential exploit is very unlikely to work on any kind of scale.
- **It should be a remote exploit.** Otherwise it wouldn't really run on the attackers (or is it victim now?) system.
- **Ideally it uses a `system()` function call.** This is a good target for making command injection work.
- **It needs to act differently depending on a server response.** Otherwise we have no way to influence the exploit we want to exploit.

The first three points can be easily handled.

- **Availability** - Everything that is in ExploitDB is widely available
- **Remote Exploit** - `grep` for "remote"
- **Using `system()`** - `grep` for "system(.\*)"

For the last point things are a bit more tricky and require manual inspection eventually. Which isn't too bad, since ultimately, even if it uses user input(/victim input), we'd still have to manually check if it's exploitable. Luckily for us Kali Linux comes preinstalled with exploitdb, so searching through the files is easy.

```

firzen@kali:~/usr/share/exploitdb/exploits$ grep -r -e "shell(.*)" | grep remote
hardware/remote/28245.pl: printf("%s\n", &send_beanshell($bsh) == 0 ? "Success" : "Failed");
hardware/remote/28245.pl: printf("%s\n", &send_beanshell($code) == 0 ? "Success" : "Failed!");
hardware/remote/44253.py: def compile_shell(comp_path, my_ip):
hardware/remote/44253.py:     if not compile_shell(comp_path, my_ip):
hardware/remote/2048.pl: printf("%s\n", &send_beanshell($bsh) == 0 ? "Success" : "Failed");
hardware/remote/2048.pl: printf("%s\n", &send_beanshell($code) == 0 ? "Success" : "Failed!");
php/remote/39639.rb:     if upload_shell(student_cookie, check=true) && found
php/remote/39639.rb:     def upload_shell(cookie, check)
php/remote/39639.rb:     if upload_shell(student_cookie, false)
php/remote/46698.rb: def upload_shell(cookie, check)
php/remote/46698.rb: if upload_shell(cookie, true)
php/remote/39514.rb: def upload_shell(cookie)
php/remote/39514.rb: if upload_shell(admin_cookie)
multiple/remote/18245.py:     self.pop_shell()
multiple/remote/18245.py: def perl_revshell(self, revhost, port):
multiple/remote/18245.py: def blind_shell(self):
multiple/remote/18245.py: def get_csrf_link_revshell(self, revhost, port):
multiple/remote/18245.py: def search_exploit_psdoshell(self):

```

Fig.1 - The search command

After a bit of manual inspection we find a [candidate](https://www.exploit-db.com/exploits/19909) (<https://www.exploit-db.com/exploits/19909>).

### The Victim Exploit

The [exploit is for Mozilla Bugzilla up to and including 2.10.](https://www.exploit-db.com/exploits/19909) (<https://www.exploit-db.com/exploits/19909>).

In the process of exploitation it fetches a product name from the server using `lynx` and a call to `system()`. The call to `system()` is a good indicator for potential exploitation. You can see the relevant part of the exploit below. The line has been cut off a bit on the right, but it just passes more parameters and pipes the output into a file.

```

print("Getting information needed to submit our 'bug'\n");
# Get product name
system("cd $$; lynx -source \"http://$host/\" . antiIDS("$base_dir/en
open(FILE, "< $$/enter_bug.cgi");
while($input = <FILE>) {
    if ($input =~ /enter_bug.cgi?product=/) {
        chomp($input);
        $product = $input;
        $product =~ s/.*product=//;
        $product =~ s/".*//;
        if ($product =~ /\&component=/) {
            $component = $product;
            $product =~ s/&.*//; # strip component
            $component =~ s/.*component=//;
            $component =~ s/".*//;
        }
    }
}

```

Fig.2 - Fetching a product name

After fetching the information, it processes it to extract the product name. Essentially it extracts everything after "product=" up until the first double quote.

With the extracted product name it sends another request to the server to get additional information. In that request it **uses the product name** that was previously extracted from the servers' reply.

```

print("\tProduct: $product\n");
if ($component) {
    print("\tComponent: $component\n");
}
# Get more information
$page = antiIDS("$base_dir/enter_bug.cgi?") . "product=" . antiIDS("$product") . "&
system("cd $$; lynx -dump \"http://$host/$page\" > enter_bug.cgi");
open(FILE, "< $$/enter_bug.cgi");

```

Fig.3 - Using the product name

The line is again cut off on the right. Simply because it's too long. The only **important** thing to know about the missing part is that the output is piped into a file named `enter_bug.cgi`



```
└─ -bash
└─ perl exploit.pl
└─ sh -c cd 11306; lynx -dump "http://localhost//./%65
└─ ./bin/./X11/./python3.7 enter_bug.cgi
└─ sh -c bash
└─ bash
```

Fig.6 - The Proof of Magic

### Conclusion

Don't run everything you find on the Internet! Especially if it's the response of a server you're attacking.

At this point I'd also like to credit eibwen for his help with working out the payload. Finally, cross your heart, have you ever done backups (<https://www.wired.com/2016/05/4-ways-protect-ransomware-youre-target/>) of your Kali-system? :-)